

Laurier Intramurals

European Handball Fall 2015 Rules

- 1) Teams must have at most 5 players plus a goalie (6 players total).
- 2) A minimum of 3 players and a goalie must be present in order to compete (4 players total).
- 3) Each team must have at least 1 player of each gender in order to compete.
- 4) A minimum of 4 players must be present to play within 5 minutes of the scheduled starting time. Rule 2 applies to this situation. **Penalty:** default with a score of (10-0).
- 5) Substitutions can be made at any time during game play or at whistles.
- 6) Running shoes must be worn on the playing surface.
- 7) Playoff rankings are based on the following:
 - a. Points
 - b. Wins
 - c. Goals for/against
 - d. Head-to-head results
- 8) All players must present their student ID before **EVERY GAME** in order to participate.

Game Play Rules

- 1) Handball is a team sport in which two teams pass a ball to throw it into the goal of the other team. The team with the most goals after two periods of 20 minutes wins.
- 2) Periods begin with a jump ball by the referee similar to the format of a basketball game.
- 3) After receiving the ball, players can only hold the ball for three seconds before passing or shooting.
- 4) After receiving the ball, players can take up to three steps without passing or shooting (still within 3 seconds).
- 5) No offensive player is allowed in the defending goalkeeper's area. Goalkeepers are allowed outside their area.
- 6) Shooting players are allowed to jump into the goalie's crease, as long as the ball has been released prior to landing.
- 7) Ball is out of play once it leaves the boundary line. Possession goes to the team opposite the one who touched it last.
- 8) **Change of possession:** Ball will be taken from half or from the goalie depending on the area of the incident. They have three seconds to pass the ball.
 - a. If the incident is against the offensive team in the offensive zone – ball goes to the goal keeper
 - b. If the incident is against the defensive team in the other teams offensive zone – ball goes to half
 - c. A change of possession will occur if:
 - i. Player holds onto the ball for more than three seconds
 - ii. Players takes more than three steps

- iii. Offensive player steps into the crease.
 - iv. Defensive player (besides for the designated goalie) touches the ball in the crease
 - v. Ball goes out of play (ball thrown back in from where it went out of play)
- 9) **Penalties** are given to players, in progressive format, for fouls that require more punishment than just a free-throw. All penalties will be in the form of a breakaway style penalty shot. Penalties include all plays that are deemed to be outside the context of the game, and are subject to referee discretion.
- 10) **Length of Games:** 5 minute warm up, 20 minute run-time half, 5 minute intermission, 20 minute run time half, 2 minute wrap up. Games can be shortened due to late starts (i.e. game from 9–10pm must end at 10pm, regardless of whether or not the periods are over).

Playoffs

- 1) Players must participate in at least three regular season games to be eligible for playoffs.
- 2) All players must present their student ID before EVERY GAME in order to participate.
- 3) Playoffs will be a one game elimination.

Eligibility Considerations

- 1) To be eligible to play, a player must either be a student of WLU or a member of the Athletics Complex.
- 2) Any eligibility violations (ie: playing while under suspension, playing under an assumed name, playing without a membership etc.) will bring about immediate suspension, pending a Spirit of Competition Committee session. Everyone wishing to participate in Intramurals Sports must be a current athletic member and comply with Intramural eligibility.
 - a. See Rec Guide for more details.
 - b. Violators will be suspended from all Intramurals Sports, pending a review by the Rec Coordinator.